

NEWSLETTER

A WELCOME MESSAGE

Welcome once again to our weekly round up of life at Copnor Primary School. Year 4 have returned from a fantastic residential at Tile Barn where there were lots of new experiences for the children. They have all returned rather tired but exhilarated from all the fun! KS1 were superheroes when they had their flu immunisations this week. Finally, sporting endeavours wise, Year 4 have had a taster session for Dodgeball and Year 1 have continued their cricket coaching. Roll on the adventures of next week!

Enjoy the sunshine this weekend!

Matt Johnson
Headteacher



UPCOMING EVENTS

Next week:

22nd - KS2 - Flu immunisations



23rd - Year 2 Geography Shuttle Trip

24th - Reading in Class - 8.35 - 8.55 - Your weekly opportunity to read in class with your child.

25th - 1:30pm Open Afternoon for prospective new EYFS parents

26th - Years 1 - 6 - Individual Photos

WEEKLY HIGHLIGHTS

YEAR 4 - TILE BARN RESIDENTIAL



This week, Year 4 had a fantastic time exploring the beautiful New Forest during their stay at Tile Barn. The children took part in a variety of exciting activities, including climbing, archery and orienteering. They thoroughly enjoyed the experience and have returned full of stories about their adventures.



QUOTE OF THE WEEK

"Pupils are proud to show the school's values of resilience, respect and teamwork."

Copnor Primary School Ofsted
Report - July 2025

ATTENDANCE

	Mary Rose	Victory	Alliance	Warrior
KS1	97.53%	96.55%	92.28%	93.28%
KS2	92.89%	98.48%	96.97%	92.83%

Congratulations to **Mary Rose** in **KS1** & **Victory** in **KS2**, the winners of the Attendance Cups this week.

YELLOW PHOTOS

The school photographers will be in school next week on **Friday 26th September** to take individual photos of Years 1 - 6. Please can you ensure that your child comes to school in their school uniform on this day even if it is your PE day. Children will change after their photograph into their PE kit.

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GOLDEN CHILD



I am delighted to share the names of this week's Golden Children:

Year Group	Class	Golden Child
1	Adeola	Elliot
	Field	Zakariyya
	Gravett	Mariam
2	Nightingale	Hudson
	Austen	
	Seacole	Presley
3	Adele	Prince
	Sheeran	Blossom
	Styles	Eva
4	Thompson	Mohammed
	Rickman	Arty
	Elba	Samuel
5	Banksy	Bradley
	Hockney	Max
	Lowry	Temiloluwa
6	Holmes	Owain
	Hamilton	Isla
	Brownlee	Alfie

KS1 and **KS2** have all been recognised as **someone who works well with others to achieve a common goal.**

CONGRATULATIONS



Logan

Logan auditioned for the Christmas pantomime at New Theatre Royal and has successfully got the part of one of the seven dwarfs in this year's production of Snow White. He will be in all shows throughout December. Wow Logan! What an exciting few months you will have rehearsing and then performing. We wish you all the best of luck!

CONGRATULATIONS



Roman

On Sunday Roman took part in a 5k Colour Dash for Portsmouth Hospital Charities. Our donations went to the ICU department who looked after his Auntie. It was a mix of running, jogging and walking over different terrains and clouds of bright paint. He crossed the finish line running to collect his medal. Well done Roman - a fantastic achievement!



Here at Copnor Primary School, we love hearing about all your children's achievements outside of school and we love to share and celebrate them with our school community. Please keep sending them in to us!

FREE BUS TRAVEL



Portsmouth is celebrating Catch the Bus Month in style with free bus travel every Saturday and Sunday in September!

As part of the Portsmouth Bus Service Improvement Plan, Portsmouth City Council has collaborated with local bus companies First Bus South and Stagecoach Bus to offer free travel on all services when you get on the bus within the Portsmouth boundary.

Travel for **free** on **6, 7, 13, 14, 20, 21, 27, and 28**. Whether you're heading to the shops, meeting friends, or exploring the city, it's the perfect opportunity to give the bus a go and see how convenient it can be!

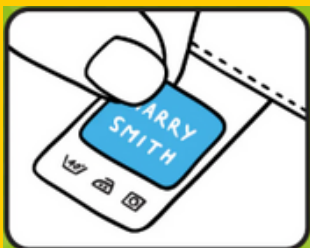
Find out more: <https://travel.portsmouth.gov.uk/public-transport/freebus/>

THANK YOU TO WINNERS CHAPEL INTERNATIONAL

A huge thank you to Winners Chapel International Portsmouth who have very kindly fundraised and donated £300 to our school to support the children's experiences at school. The money will go towards enhancing the children's play equipment at lunchtime.

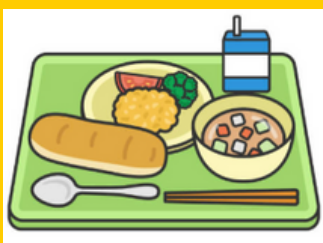


REMINDERS



A polite reminder to please label your child's uniform to ensure its safe return, should it be left in places around the school!

Please may we continue to encourage you to keep reading with your child at home and recording it in their Reading Records. These are looked at every week and celebrated in class.



Please may we ask that you look at the dinner options with your child and pre-book their dinner where possible. The menu can be found on the school website:

<https://copnorprimary.co.uk/our-school/lunch-menu/>

UPCOMING OPEN DAYS



Please join us for one of our

Open Mornings

September – December 2025



Come and see why your family should choose Copnor Primary School.
Our website: www.copnorprimary.co.uk



Prospective Year R families are invited to join us for our

Open Morning Tours 2025



September	October	November	December
Thursday 25 th 1.30pm	Wednesday 8 th 6.00pm Monday 13 th 9.30am Wednesday 22 nd 1.30pm	Friday 14 th 1.30pm Wednesday 19 th 6pm Monday 24 th 9.30am	Friday 12 th 9.30am

All welcome! Please book online.
www.copnorprimary.co.uk/new-entrants/

Please use the link below to book. There is a google form on the page to complete to book your place:

<https://copnorprimary.co.uk/new-entrants/>

THRIVING IN THE DIGITAL AGE WORKSHOPS

Thriving in the Digital Age: AI, Social Media, Cyber & More

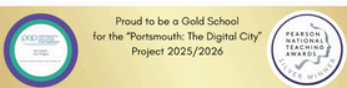


At Copnor Primary School, we're delighted to be working with the multi-award winning "Portsmouth: The Digital City" Project Team to bring you six in-person sessions across the year designed to support families in navigating the ever-changing digital world.

Together, we'll explore:

- Social Media – keeping children safe and supporting positive use
- Cyber Safety – protecting your family online
- AI – how it can support learning and everyday life at home
- Digital Skills – practical tools and tips to help your child (and you!) thrive

Each session is interactive, family-focused, and packed with practical advice, easy-to-use tools, and top tips you can use straight away.



SESSION DETAILS

Session 1: Click Smart! Helping Your Family Stay Safe & Savvy Online

Kick off the series with practical tips on social media, gaming, and online trends. Discover how to keep your child safe while encouraging positive, confident use of technology.

Thursday 9th
October

15:45 to 16:45

Session 2: AI Uncovered – What Every Parent Should Know

Thursday 6th
November
14:00 to 15:00

AI is everywhere – but what does that mean for your family? Learn the basics of artificial intelligence, how your child is already encountering it, and what it means for the future.

Session 3: Cracking English with AI & Digital Tools – Boost Reading, Writing & Confidence

Discover AI apps and digital platforms that support spelling, grammar, reading, and creative writing. See how technology can boost your child's skills and confidence in English – whatever their starting point.

Thursday 8th
January
14:00 to 15:00



SESSION DETAILS

Session 4: Making Maths Add Up with AI & Technology

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Maths doesn't have to be a struggle! Explore engaging and practical AI-powered and digital tools that personalise learning, build confidence, and make maths fun for every child.

Thursday 26th
February 14:00 to
15:00

Session 5: Technology for Inclusion – Supporting Children with SEND

Thursday 21st May
14:00 to 15:00

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Find out how AI and digital tools can break down barriers for children with special educational needs and disabilities. Learn about tailored technologies that support communication, organisation, and learning.

Session 6: Smarter Living with AI & Everyday Tech – Tips for Parents & Carers

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AI and digital tools aren't just for children's learning. From meal planning to managing family routines, discover smart technologies that can save you time, reduce stress, and make life easier.

Thursday 4th June
14:00 to 15:00



SIGN UP INFORMATION

Please register for the session (s) by using the form or the link below by **Friday 3rd October 2025**.

Sessions will be delivered in person at Copnor Primary School and parents/carers will receive confirmation of their place once the sign up form closes.

Each session will last 45 minutes with an optional 15 minutes Q&A opportunity at the end.

Sessions **will not** be suitable for children to attend.

For more info, please email Gemma Gwilliam (Head of Digital Learning, Education and Innovation) at info@portsmouththedigitalcity.co.uk



KEEPING OUR CHILDREN SAFE ONLINE

Continuing our sharing of the informative posters from #WAKEUP WEDNESDAY, National Online Safety. Please take the time to read through all the tips that will help to ensure that your children are safe online.



At National Online Safety, we believe in empowering parents, carers and trusted adults with the information to hold an informed conversation about online safety with their children, should they feel it is needed. This guide focuses on one of many issues which we believe trusted adults should be aware of. Please visit www.nationalonlinesafety.com for further guides, hints and tips for adults.

Top Tips for SETTING BOUNDARIES AROUND GAMING

If your child loves video games, then you'll probably be aware that how long they spend gaming – and what they're actually playing – can occasionally become a source of concern or conflict. The UK's trade body for interactive entertainment, Ukie, has recently launched a campaign to promote safer and more responsible gaming among young people – with parents and carers helping by setting sensible and fair boundaries. Our guide has tips on key areas where you could agree some healthy ground rules for your child's gaming activity.

PROMOTE SAFER GAME CHOICES

Deciding which online games are OK – and which should be avoided – is tricky. Some titles allow children to cooperate or compete with strangers, which creates potential risks. Watching your child play online for a while could provide more insight into a particular game, while the parental controls on most consoles allow you to limit who can chat to your child or send them friend requests. Remind your child of the hazards around strangers online when you discuss this boundary with them.

ENCOURAGE REGULAR BREAKS

Help your child understand the need to take regular breaks, playing in shorter bursts rather than marathon sessions. Bear in mind that some games (such as role-playing games) require time investment from the player, while others (online team games, for example) can't be stopped or paused at a moment's notice. A quick break every hour or so is good practice, and you could suggest some things to do in these breaks, such as having a drink of water or getting some fresh air.

AGREE SPENDING LIMITS

There's no doubt that gaming can be expensive, and younger players often don't realise how much paying for digital items and subscriptions can add up to. Many young gamers love to buy new skins or upgrades for their character, so you could settle on a fixed amount that your child is allowed to spend on in-game items each week or month. This sort of boundary will not only help your child to manage their expectations but will also make you more aware of the price of these items.

DISCUSS AGE RATINGS

Children often ignore the age ratings on games – or are unaware they even exist. If you're happy with your child playing a particular game even though it's rated above their age, then establish that as a boundary; emphasise that you've made an exception, and talk about what age ratings mean and why they're important. You could add context to this boundary by browsing games' boxes together while shopping, discussing why some games might have earned certain age ratings.

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CENSORED

FACTOR IN FRIENDS

If your child is a keen video gamer, the chances are that they'll have other gamers among their social circle, too. When friends visit, do they instantly dash to their console or computer? You could put boundaries in place before their guests arrive by agreeing on a length of gaming time. Bear in mind, though, that they may try to extend this once they're together. Try coming up with activities or challenges for them during screen breaks – if they join in, they earn a little extra time on their game.

ENJOY GAMING TOGETHER

Setting time aside to play video games together can be an enjoyable bonding exercise. Undeniably, some young gamers may be less enthusiastic about a parent or carer joining in, but it can be a productive way of encouraging them to share their hobby with you. Setting goals or tasks might be useful: if they love Minecraft, choose something to build together; if Fortnite's their favourite, ask to try out some of the fun game modes, like Prop Hunt, which don't require high skill levels.

TALK ABOUT EMOTIONS

Help your child to monitor their emotions as they play. Discuss what is (and isn't) an acceptable level of competitiveness to show while gaming. Are they allowed to trash talk other players, for example? Can they notice when they get angry if they lose? Do they think these emotions are healthy? Some games can provoke anger, but others can bring joy, humour and the thrill of overcoming a challenge. Try to steer your child towards games that tend to produce these more positive feelings.

BE PREPARED FOR TROLLS

A frequent problem when gaming online is other players who are deliberately troublesome. Make sure your child knows how to report and block someone who makes their experience a negative one. Between you, decide if or how they should deal with these online trolls. Talk about where your child's boundaries are in terms of what they think is acceptable: what behaviour by other users is merely frustrating, and what crosses the line to become upsetting or abusive.

Meet Our Expert

Daniel Upscombe is a writer specialising in technology, video gaming, virtual reality and Web3. He has also written 15 guidebooks for children, covering games such as Fortnite, Apex Legends, Valorant, Roblox and Minecraft. With work published by the likes of PC Gamer, Kotaku, Pocket Gamer and VG247, he has reviewed more than 50 games and products over the past year.



Source: <https://hipol.app/about/privacy.html>



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