English

- To revise the essential SPAG knowledge covered in previous years, including common and proper nouns, the different use of verbs and ending subject verb agreement.
- To write an informative nonchronological report inspired by our own mythical creatures, invented by us.



Geography

As geographers we will learn...

- To describe the significance of energy.
- To give examples of sources of energy and their trading routes.
- To define renewable and non-renewable energy.
- To discuss the benefits and drawbacks of different energy sources.
- Consider and justify the location of energy sources.

Maths

As mathematicians we will learn...

- To read, write, order and compare numbers up to 10.000.000.
- To round any whole number to a required degree of accura-
- To add and subtract whole numbers with more than 4 digits
- To measure and calculate the perimeter of composite rectilinear shapes in cm and m.
- Multiply multi-digit numbers up to 4-digits by a 2-digit whole number using a formal written method of long multiplication.

Year 6 Autumn 1 Curriculum

Create a spark!

Transform this energy into our writing as we create our own mythical creatures to inspire our writing.

Explore where our energy comes from and study circuits, batteries and switches to create working electrical circuits.

Music

As musicians we will learn...

- To identify how different styles of music contribute to the feel of a film.
- -To participate in discussions, sharing their views and justifying their answers.
- -To se the terms 'major' and 'minor'.
- -To identify different instruments to describe how music evokes different emotions.
- -To identify pitch, tempo and dynamics, and use these to explain and justify their answers.

PE/ Games

As sports people we will learn...

- To play competitive/modified games of Netball, and apply basic principles suitable for attacking and defend-

As team-players we will learn...

- To perform dances using a range of movement patterns



Computing

As programmers we will learn...

To identify and explain the main parts of a data packet.

- -To explain that data is transferred over networks in packets.
- To choose methods of communication to suit particular purposes.
- -To decide when I should and should not share information online.
- be private.

As designers we will learn...

- -To find a suitable recipe for their course.
- -To record the relevant ingredients and equipment needed.
- -To follow a recipe, including using the correct quantities of each ingredient.
- -To write a recipe, explaining the process taken.
- -To explain where certain key foods come from before they appear on the supermarket shelf.

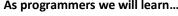


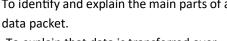


As readers and writers we will learn...

- To apply this SPAG knowledge to our writing to ensure that our work is grammatically correct.







- -To explain that communication on the internet may not

Science

As scientists we will learn...

- To create simple circuits, representing components using standard symbols
- To explain what electricity is, using terms such as atoms and electrons
- To associate the brightness of a lamp or the volume of a buzzer with the number and voltage of cells used in the circuit.
- To make a switch within my circuit.