



### Computing Long Term Overview

Year Group	Autumn 1				Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
EYFS	<a href="#">EYFS Computing Lesson Plans   Programming Instructions (kapowprimary.com)</a>				iPad: learning how to use	<a href="#">EYFS Computing Lesson Plans   Bee-Bot Programming (kapowprimary.com)</a>	iPad: playing games	iPad: taking photos	<a href="#">EYFS Computing Lesson Plans   Data Handling (kapowprimary.com)</a>
1	Technology around us								
2	<a href="#">IT around us</a>				<a href="#">Programming Quizzes</a>	<a href="#">Robot Algorithms</a>	<a href="#">Pictograms</a>	<a href="#">Digital Photography</a>	<a href="#">Digital Music</a>
3	<a href="#">Connecting computers</a>				<a href="#">Desktop publishing</a>	<a href="#">Sequencing Sounds</a>	<a href="#">Stop Frame Animation</a>	<a href="#">Branching Databases</a>	<a href="#">Events and Actions in Programming</a>
4	<a href="#">The Internet</a>				<a href="#">Repetition in Shapes</a>	<a href="#">Photo Editing</a>	<a href="#">Repetition in Games</a>	<a href="#">Data Logging</a>	<a href="#">Audio Production</a>
5	<a href="#">Systems and Searching</a>				<a href="#">Video Production</a>	<a href="#">Flat-File Databases</a>	<a href="#">Programming A – Selection of physical components</a>	<a href="#">Vector Drawings</a>	<a href="#">Programming B – Selection in quizzes</a>
6	<a href="#">Communication and Collaboration</a> (6 lessons)	<a href="#">3D Modelling</a> (6 lessons)	<a href="#">Spreadsheets</a> (6 lessons)	<a href="#">Variables in Games</a> (6 lessons)	<a href="#">Webpage Creation</a> (6 lessons)				



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