English

As readers and writers we will learn...

- To use my retrieval and inference skills when reading to provide answers based on evidence within the text.



- To write poetry that uses figurative language, inspired by the book *Flotsam* by David Wiesner.
- To write an underwater setting description that generates imagery in the reader's head.
- To write a persuasive letter to convince the reader of the importance of ocean conservation.



As mathematicians we will learn...

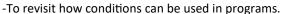
- To solve comparison, sum and difference problems using information presented in a line graph



- To complete, read and interpret information in tables, including timetables.
- To measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres.
- To revise rounding 6 digit numbers to the nearest given ten, hundred, thousand, ten thousand and hundred thousand.



As programmers we will learn...



-To construct programs using the Scratch programming environment.

French

As linguists we will learn...

- To begin to predict spelling patterns.
- -To read and respond to a range of authentic texts.



- -To identify key information in simple writing.
- -To use a range of language detective strategies to decode new vocabulary including context and text type.
- -To confidently use a bilingual dictionary to find the meaning of unknown words and check the spelling of unfamiliar words.

Year 5 Summer 1 Curriculum



Why Do Oceans Matter?

Learning about the importance of our planet's oceans and the ways in which we can help care for them.

PSHE / Circle Time

As citizens we will learn to...

- To prioritise needs over wants.
- -To manage a weekly budget.
- -To understand the responsibilities and consequences of borrowing and loaning.
- To recognise the risks and considerations associated with spending money online.

DT

As designers we will learn to...

- To describe what is meant by monitoring devices and provide an example.
- To explain briefly the development of thermometers from thermoscopes to digital thermometers.
- To research a chosen animal's key information to develop a list of design criteria for an animal monitoring device.

PE/ Games

As sports people we will learn...



- To understand how to develop my overarm throw using accuracy.
- To understand how to apply catching skills and fielding techniques to a game.
- To understand how to link my gymnastics moves to music.

Computing



- To represent our understanding in algorithms.

Geography

As geographers we will learn to...

- To locate major cities of the countries studied.
- To locate some key physical features in countries studied on a map.
- -To locate key human features in countries studied.
- To identify significant environmental regions on a map.
- To identify key physical and human characteristics of the geographical regions in the UK.
- To explain why a locality has changed over time, giving examples of both physical and human features.
- To explain how and why humans have responded in different ways to their local environments in two contrasting regions.
- To understand how climates impact on trade, land use and settlement.

