

### DT

Use your knowledge about structures from this half term's DT lessons to create a model of a Victorian School.

If you want to get an idea of what one would have looked like you can use Copnor as an example.

### Maths

Create a game that would help a Victorian child learn one of the following areas of Maths:

- Timestables
- Adding fractions
- Telling the time

### Computing

Use the internet to research different ways to record sound levels.

Try recording the different volumes of sound in your household in the morning, afternoon and evening and present your findings in anyway you choose.

### PE/GYM

Design a catching game or OAA activity that you could teach the class. What are the rules? How do you play it?

Display this information as a poster

### History

Use the internet and books to research what life was like for a Victorian child.

Use this research to create a guide to Victorian school life for a modern day child.

OR

Use this research to create a non-chronological report all about the life of Victorian children.

### Science

Can you create a information poster for Year 3's explaining how human's teeth and their digestive system help us to function?

Try to make it as creative as possible including science-specific vocabulary.

Choose one of these activities to complete this half term. Feel free to do more than one if you wish! The deadline for this is

**Wednesday 22nd May**

If you finish before, you can bring it in.

