

English

As readers and writers we will learn...

- I can infer meaning from pictures about the environment and apply it to a wider context.
- I can retrieve information about sustainability.
- I can write a letter to persuade and a poem to entertain.
- I can consider how descriptive features and conjunctions can be used to persuade.
- I can revise the formal layout of a letter and notice the importance of paragraphs.



Maths

As mathematicians we will learn...

- I can interpret and present data using bar charts, pictograms and tables and solve problems with these
- I can measure, compare add and subtract mass, capacity/ volume and length
- I can revise my knowledge of place value and the four operations: adding, subtracting, multiplying and dividing.



PE/ Games

As sports people we will learn...

- I can develop good basic running/ jumping and throwing techniques in athletics
- I can develop my throwing, catching, striking and fielding skills with increasing control and accuracy in rounders.



PSHE

As citizens we will learn...

- I can understand the role money plays in our lives
- I can understand what is meant by enterprise and can begin to develop enterprise skills
- I can reflect on and celebrate achievements

Year 3 Summer 2 Curriculum

Portsmouth Over Time

We are learning how Portsmouth has changed geographically over time and how to preserve it for the future.

French

As linguists we will learn...

- I can recognise some familiar words and phrases in written form.
- I can read some familiar words aloud with mostly accurate pronunciation



Geography

As geographers we will learn...

- I can make comparisons between several locations in Portsmouth and compare how they've changed over time
- I can link human and physical features of the land to why people settle there
- I can discuss how land use has changed over time in Portsmouth and conduct fieldwork to support my understanding
- I can recognise that different people hold different views about an issue and begin to understand some of the reasons why



As home learners we will learn...

- Make a collage of the Portsmouth logo
- Draw a map of your journey to school and add on any Ordnance Survey landmarks that are needed.
- Research what we can do to improve Portsmouth and present your findings in a non chronological report.

Music

As musicians we will learn...

- I can change the tempo, pitch and dynamics of my patterns.
- I can improve my compositions against the success criteria.



Computing

As programmers we will learn...

- I can use a sequence in programs
- I can begin to work with variables
- I can work with various forms of input and output with support
- I can begin to use logical reasoning to explain how some simple algorithms work



Art

As artists we will...

- I can use overlapping and layering in a collage to produce a picture of a Portsmouth landmark
- I can use contrasting textures, colours or patterns and can combine visual and tactile qualities in my design.

